

Item Descriptions - Untitled Fantasy Game

Ivory Sword - Blade of our Weeping Lady

A sword whose pommels resembles a deity of mourning and grief. It exudes a strange sadness and its blade never dulls. Does critical damage to enemies suffering from Fear.

Blue Skull Ring - Skull-Ring Of The Azure Dead

A ring with a blue skull in its gallery, its inscription reads; "let all who'd defile the sleeping dead, be struck down by my blade's edge." Increases damage/resistance against the undead.

Small Sword/Rapier - Slipstream The Gay Blade

A wily and energetic blade, Slipstream has a razor-sharp wit and is always looking for its next wielder. The blade is bad-tempered and is capable of by-passing magical armor.

Medieval Firearm - Thundercaller

A firearm with a short, large caliber barrel. Its body sizzles with the heat of lightning, when it fires thunder flees. The closer an enemy is, the higher the damage (maximum of 20.)

Throwable - The Holy Block Of Ahrah-mabambe

A brick dipped in holy water. Throwable, I guess. Really effective against windows for some reason...

Construct Familiar - Living Bear Trap

A bear trap with the mind of a ravenous beast, constantly hungry for something to chew on. Undead, constructs, spirits, elementals, this little guy doesn't judge, it only eats.

Paranormal Document - Space-Time House Deed

A document written in celestial blood, oozing an ancient power. If the inscription is read aloud, it will transport the deed-holder to their place of residence.

Consumable Powerup - Snow Queen's Lamprey

'There is power in blood transfusion,' spoke the Snow Queen, caressing a lamprey sucking on her arm. 'He will be reborn from one, very soon...' Consume at your own risk.

Plate Armor Helmet - Helmet Of Precarious Head-Bashing

A sharp-horned helmet that once belonged to a fearsome nomad. The inside smells like elderberries and can be wielded as a blunt weapon. Don't try to sit on it.